
Left 4 Dead - Update

Posted by ORCA - 2009/02/07 20:49

Taken from Bit-tech

Following on from the success of its Zombie co-op shooter masterpiece Left 4 Dead, Valve has announced that the first major content update for the game will be coming this spring, bringing with it an entirely new game mode and more versus support.

The update, headed to both Xbox 360 and PC versions of the game, will include the as yet un-detailed "Survivor" game mode, which we wouldn't be too surprised if it turns out to be something along the lines of the very popular Horde mode in Gears of War 2 or the Zombie Survival bonus level in Call of Duty: World at War, with the survivors defending a single position against ever increasing mountains of enemies.

The new versus content, currently described as just two new campaigns, will likely be the much anticipated versus play of the original's Dead Air and Death Toll campaigns which was left out of the retail release – good news for those who enjoy the glee of authorised grieving with the help of 40ft prehensile tongues and exploding fatties.

The update will also bring with it the much anticipated Left 4 Dead SDK, finally allowing the mod community to start creating its own campaigns and levels – something that Left 4 Dead, with its limited four campaigns, has been crying out for.

No news on release dates or pricing yet, but we thoroughly expect Valve to release the pack as a free update as it has done previously with new content and maps for Team Fortress 2.

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Re:Left 4 Dead - Update

Posted by Dazboy - 2009/02/08 21:30

Hello all

Two thing's strange happened tonight ?

I got on our KBD L4D server for the first time ever to play, wow I fought and was then voted off by the other player's. Ok I will go on again and tell them i'm paying for part of this server only to find i was band for good by steam.

So as it goe's i'm now paying for a slot on a server that I am now banned from and can't play , I think we should pass word the server or put it back to cod-waw or will someone please give me the information to get on our rackage server and kick the f*****g lot of them off.

I have downloaded the HLSW but need the ID please and how to use it PLEASE.

Regards a not very happy Bunny

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Re:Left 4 Dead - Update

Posted by Dazboy - 2009/02/08 21:47

conversation with el-nino last night on steam

DAZBOY: hello nino

EI-Nino: ola Dazboy

DAZBOY: igot on our l4d server tonight and got kicked and banned by the players you try and see if they do the same

EI-Nino is now playing Left 4 Dead. [Click here to join.](#)

EI-Nino is now Offline.

EI-Nino is now Online.

EI-Nino is now playing Left 4 Dead. [Click here to join.](#)

EI-Nino: Yep they banned me 2

EI-Nino is now playing Left 4 Dead. [Click here to join.](#)

EI-Nino is now playing Left 4 Dead. [Click here to join.](#)

El-Nino is now playing Left 4 Dead. Click here to join.

????????????????????

Re:Left 4 Dead - Update

Posted by El_Nino - 2009/02/08 21:58

Yeah when I went on they said it was a friends only game.

Re:Left 4 Dead - Update

Posted by Dazboy - 2009/02/09 14:38

yep just tried to log in at work and I am still banned :(

Help, pootle has tried to log into rackage but cannot find how to remove me from the banned list.

What a mad world we live in :(

Re:Left 4 Dead - Update

Posted by Pooty - 2009/02/09 14:39

Dazboy wrote:
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can't join our own server as its a 'friends' game!!!! Hahahahaha....

Needs sorting guys... :(

Re:Left 4 Dead - Update

Posted by ORCA - 2009/02/09 19:21

Okey Dokey, got my HLSW working, i have checked using HLSW and by looking at the server itself and cant see any bans on you, they should of just kicked you not banned, there is an immunity to getting kicked but i cant find where to put our STEAM ID;s into, so if anyone wants to do some research ???

Watching the Console run is strange, as i can see when a Boomer or a Tank spawn before you hear the music, and it tells you how many spawned Zombies are left :ohmy:

I will try and be on after 9pm sometime to try and get it all sorted !

:army:

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Re:Left 4 Dead - Update

Posted by Dazboy - 2009/02/09 20:32

i have found these bits of info

You'll have to load up sourcemod on your server and install the plugin that strips the vote kick command from being used by public players.

The plugin is broke at the moment due to one of L4D's updates. You enable immunity and you can still apparently be vote kicked from your server.

Only other option is to use that plugin to disable vote kicking to pubbers and install a separate plugin that votekicks.

Hang in there and hopefully we'll see an update that fixes their vote kick from kicking the people that own these servers :/

not just me then :(

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Re:Left 4 Dead - Update

Posted by ORCA - 2009/02/10 20:05

Manimod seems to have died a death and Metamod was another i was looking at...

Just found this on the Steam Client

In addition, for PC gamers and aspiring developers, the first Left 4 Dead release for the Source Software Development Kit (Source SDK) will allow the creation of custom Left 4 Dead campaigns that will be discoverable via L4D's matchmaking system. The SDK update is also due for release this spring, and is free of charge to all owners of L4D on the PC.

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Re:Left 4 Dead - Update

Posted by Pooty - 2009/02/10 21:16

the spring?? blimey.... I cant login to the rackage Server admin so cant kick anyone..... are the seetings available for the HLSW so can do it from there??

:)

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Re:Left 4 Dead - Update

Posted by Dazboy - 2009/02/12 15:06

hello all

So how do we kick from the HLSW screen that I have now got.

can see the kick box but these are not in bold.

Also where are you Orca me and dead-guy miss you setting fire to us HEHE:)

Played a good game the other day got all the way to the end in the boat house on Advanceded, And we hid under the stairs and the cupboard just for one person to kill us all with a can of good old 4star THE END:(

Bring on the TANK :atank:

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