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## Zombie Mode

Posted by ORCA - 2008/11/11 20:38

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It is only unlocked by playing through single player, so maybe we can start playing co-op together, playing co-op also gives you ranking points for the multiplayer game...

{youtube}9nTWFJag7zM{/youtube}

{youtube}L2ImEHa6clk{/youtube}

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## Re:Zombie Mode

Posted by El\_Nino - 2008/11/18 13:26

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Yes you do get points that go towards the multiplayer but you have to do a ridiculous amount of work to gain very little.

Still it is good fun and is a good challenge and helps hone your skills with various weapons, the single player doesnt take too long to complete so get it done and we can have a game I played with andy and headshot but is too hard for just 2 of you need 3 or 4 playing at a time to progress further.

Anyone up for it?

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## Re:Zombie Mode

Posted by kaTana - 2008/11/18 17:54

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F&%k yeah! It's a real laugh. It's great to hear Nino whimper like a little girl!:P I agree with Nino that it's a hopeless rank earner, but who cares about ranks:dry:

Bring on the Zombies! :army:

Fshboy! How sure are you that playing co-op will unlock it?

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## Re:Zombie Mode

Posted by El\_Nino - 2008/11/18 19:50

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Me whimpering I wasn't the one who was scared of my own shadow.

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## Re:Zombie Mode

Posted by El\_Nino - 2008/11/18 22:30

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Great game of Zombie action tonight we lost headshot early on and because Orca and KaTana couldn't do their jobs properly we lost the game....

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## Re:Zombie Mode

Posted by ORCA - 2008/11/19 05:46

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We done good, it was only lucky that Martydom Betty got the Ray Gun that he was fine, ANdy & I had to struggle with

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auto guns that took them down in half a clip, not a 1 shot 1 kill Ray Gun.

When we lost Headshot it was kinda calming, need help, back window etc very relaxed not the excessive GIRL SCREAMING like Nino and Headshot where doing the other night :woohoo:

And the reason we lost was because i was watching the side windows and they snook in via the whole in the wall and no one was guarding it !

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